

1 / 55 Grove Road
HAWTHORN VIC 3122

Mobile: 04 03 677 547
Email: rene7@rene7.com
Web: www.rene7.com

RENE TESSMER

CAREER OBJECTIVE

To design, develop and maintain websites that are highly functional and reliable. To create usable, intuitive and graphically appealing web interfaces. The goal is to meet client's business needs and requirements.

EDUCATION

Bachelor of Computing (Professional Software Development) 2007 – 2009
Swinburne University of Technology, Hawthorn Campus

Academic Grade: Distinction average on all subjects, High Distinction on all web development subjects.

Related Course Work:

- Knowledge in software development, design principals, computer programming in various languages and object oriented programming.
- Emphasis on web development, including database and web service applications.
- Skills and knowledge in user interaction, user interface design and usability.
- Completion date 15th July 2009

Advanced Course in Graphic Design 1992 – 1995
Graphic Design HTL Goethestrasse, Linz, Austria

Related Course Work:

- Skills and knowledge in graphic design elements like form, color and typology (fonts). Developed a good eye for layouts, logos and arrangements.
- Practice in photography, hand drawing, sketches, computer graphics, art history.

PROFESSIONAL DEVELOPMENT

Short Course in Emotional Intelligence Mar 2009 – Jun 2009
Swinburne University of Technology, Hawthorn Campus

- Enhancement of emotional intelligence and empathy in the workplace.
- Developed emotional reasoning, decision making and managing emotions in others.

EMPLOYMENT HISTORY

Web Developer Aug 2009 – present
Infiniti Telecom (ITelecom), Melbourne

- Front end development in XHTML, CSS, JavaScript, JQuery, MooTools, Photoshop, Flash, ActionScript.
- Development of JOOMLA and VirtueMart templates
- Back end development in PHP

Web Officer Feb 2009 – Aug 2009
National Centre of Sustainability (NCS), Melbourne

- Maintenance of the existing website: updating content and creating new pages, sections and online forms. Interacting with the database, creating tables and reports.
- Working with the teaching and administrative staff, elaborating and communicating solutions for every task.
- Photo editing and page layout design to create an appealing look of the website.

Web developer Dec 2007 – Feb 2008
Swinburne University ICT Summer Scholarship, Melbourne

- Creating a web presence for the Swinburne ICT project "Swingame". Discussing the needs and requirements of the project. Selecting and implementing the appropriate open source software.
- Graphic and design for the website. Creating the corporate identity and logo for the project. Interacting with the Swinburne Marketing Department and the Swinburne Graphic Design Department to meet Swinburne standards.
- Graphic and design for games and user interfaces. Creating Artwork with drawing, photo editing and 3D software.

Web designer, web developer Dec 2001 – Dec 2006
Freelancing work, Austria

- Working and communicating with numerous companies with very different needs and requirements.
- Creating layout and design for web pages to meet clients' high expectations. Designing the web front page for the biggest dairy producer in Austria "Berglandmilch".
- Programming and uploading numerous web pages with various requirements and environments. Creating animation and rich user interaction with Flash.
- Programming server side applications and databases. Creating web interfaces and content management systems.

KEY SKILLS

Technical/Computer

- Year long experience in coding HTML pages. Special Internet Technology training to create XHTML pages (W3 Consortium standard). Using logical markup to support Google search. The preferred HTML editor is Macromedia Dreamweaver.
- Implementing graphical appearance with CSS (Cascading Style Sheet). Cross-Browser independence. Test for all common browsers and platforms.
- JavaScript, AJAX, XML and Flash to meet modern standards of user interaction, web services and animation.
- PHP and MySQL to create server side applications and databases. Creating Content Management systems and password protected sections.
- Good knowledge of high level programming languages Java, C++, C# and Object Oriented Programming. Accomplished several programming projects during Bachelor of Computing degree.

Creative

- Demonstrated in layout and design creation with Adobe Photoshop, Illustrator, Macromedia Fireworks and Freehand.
- Capable of designing 3D objects and programming animations with Autodesk 3DMax. Good knowledge by taking the unit "3D Animations and Special Effects" in the Bachelor of Computing course.
- Ability to adapt to every given situation in terms of Corporate Identity. Ability to communicate ideas and be flexible to suggestions.

Communication

- High standard of written communication skills practiced in various project management subjects during the Bachelor of Computing degree.
- Good verbal communication skills and ability to present ideas.

Team Work

- Experienced in working within a team as demonstrated in previous employment developing websites.
- Actively involved in group work with fellow students to complete projects whilst undertaking other study commitments.

A detailed Portfolio is available online: www.rene7.com

INTERESTS

- Active Musician: numerous performances as a Singer and Bass player.
- Sound engineering, home recording and CD productions.

REFEREES

BETH AKISTER

Project Manager - Energy Efficiency Short Course Coordinator
Swinburne University of Technology
eakister@swin.edu.au

ANDREW CAIN

Faculty of Information Technology
Swinburne University of Technology
acain@it.swin.edu.au

MAG. SEBASTIAN ROETHLER

CEO
Company Info.at, Salzburg, Austria
roethler@info.at